## AQA

## Specimen material

## A-level <br> COMPUTER SCIENCE

## Paper 1

## Additional Questions

## IMPORTANT NOTES

These questions focus primarily on topics that were not covered by the AQA AS and A-level Computing specifications, introduced in 2009. It is hoped that teachers will find questions on these new topics to be particularly useful.

Many example questions on topics that are common to the new and old specifications can be found on past papers for COMP1, 2 and 3 on our website. Past papers that are more than three years old can be accessed via e-AQA.

This document contains additional questions; it is not intended to be treated as a complete paper. The questions do not provide balance coverage of the specification or the assessment objectives in the same way that a fully live paper would do.

| $\mathbf{0}$ | $\mathbf{1} \quad$ Table 1 contains a list of problems. |
| :--- | :--- |

## Table 1

| Letter | Problem |
| :---: | :--- |
| A | Finding the shortest route that visits all nodes in a graph exactly once |
| B | Finding the shortest path between two nodes in a graph |
| C | Finding an item in a large unordered list |
| D | Finding a route between two nodes in a graph |
| E | Finding out if any program will eventually stop if given a particular input |


| $\mathbf{0}$ | $\mathbf{1} \cdot \mathbf{1}$ State the letter (A-E) that corresponds to the problem that Dijksta's Algorithm |
| :--- | :--- | :--- | is designed to solve.

Write the letter corresponding to the correct answer in the box provided in your Electronic Answer Document.

Write the letter corresponding to the correct answer in the box provided in your Electronic Answer Document.

| $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{3}$ Explain the significance of problem $\mathbf{E}$ for computation. |
| :--- | :--- | :--- | :--- |

02 Figure 1 contains pseudo-code for a recursive merge sort algorithm. Figure 2 contains pseudo-code for an algorithm called Merge that is called by the merge sort algorithm in Figure 1.

## Figure 1

```
FUNCTION MergeSort(L, S, E)
    IF S < E THEN
            M\leqslant(S + E) DIV 2
            L1 \leftarrow MergeSort(L, S, M)
            L2 < MergeSort(L, M + 1, E)
            RETURN Merge(L1, L2)
    ELSE
            RETURN Append([], L[S])
        ENDIF
ENDFUNCTION
```

Figure 2
FUNCTION Merge(L1, L2)
L3 $\leftarrow$ []
WHILE Len(L1) > 0 AND LEN(L2) > 0
IF L1[1] < L2[1] THEN
L3 $\leftarrow$ Append (L2[1], L3)
L2 $\leftarrow$ RemoveFirstItem(L2)
ELSE
L3 $\leftarrow$ Append (L1[1], L3)
L1 $\leftarrow$ RemoveFirstItem(L1)
ENDIF
ENDWHILE
WHILE Len(L1) > 0
L3 $\leftarrow$ Append (L1[1], L3)
L1 $\leftarrow$ RemoveFirstItem(L1)
ENDWHILE
WHILE Len(L2) > 0
L3 $\leftarrow$ Append $($ L2[1], L3)
L2 $\leftarrow$ RemoveFirstItem(L2)
ENDWHILE
RETURN L3
ENDFUNCTION

The RemoveFirstItem function takes a list and returns a list that contains all the items in the original list except the first one. For example, if Names is the list ["Gemma", "Richard", "Georgina", "Margaret"] then the function call RemoveFirstItem(Names) will return the list ["Richard", "Georgina", "Margaret"].

The Len function takes a list and returns the number of items that are in the list. For example, if Names is the list ["Gemma", "Richard", "Georgina", "Margaret"] then the function call Len(Names) will return the value of 4.

The Append function takes an item and a list and returns a list that has all the items from the original list followed by the item. For example, if Names is the list ["Gemma", "Richard", "Georgina", "Margaret"] then the function call Append("Matt", Names) will return the list ["Gemma", "Richard", "Georgina", "Margaret", "Matt"].

The first item in the list has an index of 1 .

| $\mathbf{0}$ | $\mathbf{2} .1$ What is meant by a recursive subroutine? |
| :--- | :--- |


| $\mathbf{0}$ | $\mathbf{2}$. $\mathbf{2}$ What is the base case for the subroutine MergeSort? |
| :--- | :--- | :--- |

 Figure 1 with the function call MergeSort (ListToSort, 1, 5). ListToSort is the list $[6,3,4,8,5]$. The first six rows and the Call number column have been completed for you.

Copy your answer in Table 1 into the Electronic Answer Document.

Table 1

| Call number | $\mathbf{S}$ | $\mathbf{E}$ | $\mathbf{M}$ | List returned |
| :---: | :---: | :---: | :---: | :--- |
| 1 | 1 | 5 | 3 |  |
| 2 | 1 | 3 | 2 |  |
| 3 | 1 | 2 | 1 |  |
| 4 | 1 | 1 |  | $[6]$ |
| 3 | 1 | 2 | 1 |  |
| 5 | 2 | 2 |  | $[3]$ |
| 3 |  |  |  |  |
| 2 |  |  |  |  |
| 6 |  |  |  |  |
| 2 |  |  |  |  |
| 1 |  |  |  |  |
| 7 |  |  |  |  |
| 8 |  |  |  |  |
| 7 |  |  |  |  |
| 9 |  |  |  |  |
| 7 |  |  |  |  |
| 1 |  |  |  |  |


| $\mathbf{0}$ | $\mathbf{2}$. | $\mathbf{4}$ What is the time complexity for the MergeSort algorithm shown in Figure $\mathbf{1 ?}$ ? |
| :--- | :--- | :--- |

[1 mark]

A stack frame is used with subroutine calls.


When the subroutine call MergeSort(ListToSort, 1, 5) is made four is the largest number of stack frames, generated by this subroutine call, that will be on the stack at any one time.

| 0 | 2. |
| :--- | :--- |

Explain why there will be three occasions when there will be four stack frames on the stack when the subroutine call MergeSort (ListToSort, 1, 5) is made.
[2 marks]

| 0 | 3 | $T h r e e ~ d i f f e r e n t ~ t y p e s ~ o f ~ r e l a t i o n s h i p ~ t h a t ~ c a n ~ e x i s t ~ b e t w e e n ~ o b j e c t s ~ i n ~ o b j e c t-o r i e n t a t e d ~$ |
| :--- | :--- | :--- | programming are aggregation, composition and inheritance.


| $\mathbf{0}$ | $\mathbf{3}$. $\mathbf{1}$ State one reason why many programmers follow the design principle "favour |
| :--- | :--- | :--- | :--- | composition over inheritance".

An object-oriented program is being written to store details about clients at an estate agency. Clients can be either sellers or prospective buyers.

A class Client has been created and two subclasses, Seller and Buyer are to be developed. A Location class has been created to store details about an address (eg postcode and street name)

The Client class has data fields Name, Address and DOB.
Part of the class definition for Client class is:

```
Client = Class {
        Private:
            Name: String
            Address: Location
            DOB: Date
        Public:
            Function GetName
            Function GetDOB
            Function GetAddress
            Procedure SetDetails
}
```

A Buyer has the following additional data fields:

- NoOfBedroomsRequired: stores the minimum number of bedrooms that the buyer requires in the house they purchase.
- OffStreetParking: stores a value indicating if the buyer requires offstreet parking or not.
- AreaDesired: the name of the town/village/estate that the buyer is looking to purchase a house in.

| $\mathbf{0}$ | $\mathbf{3}$. | $\mathbf{2}$ Write the class definition for Buyer. |
| :--- | :--- | :--- |


| $\mathbf{0}$ | $\mathbf{3}$. | $\mathbf{3}$ Describe the relationships aggregation and composition, making it clear what the |
| :--- | :--- | :--- | difference between the two is.


| $\mathbf{0}$ | $\mathbf{3} .4$ Explain how the Client class uses aggregation and why it was considered more |
| :--- | :--- | :--- | appropriate to use this type of relationship than composition.

04
Figure $\mathbf{3}$ contains a list of different sets.
Figure 3

$$
\begin{aligned}
& \text { S1 }=\{a, b\} \\
& \text { S2 }=\{a, b, c\} \\
& \text { S3 }=\{0,1,2\} \\
& \text { S4 }=\{a, a b\} \\
& \text { S5 }=\{a, b, c\} \\
& \text { S6 }=\{c\}
\end{aligned}
$$

| $\mathbf{0}$ | $\mathbf{4} \cdot \mathbf{1} \quad$ What is a set? |
| :--- | :--- | :--- |


| $\mathbf{0}$ | $\mathbf{4} .2$ | $\mathbf{2}$ State the name of a set listed in Figure $\mathbf{3}$ that has the same cardinality as set S 2. |
| :--- | :--- | :--- |


| $\mathbf{0}$ | $\mathbf{4} .3$ | $\mathbf{3}$ State the name of a set listed in Figure $\mathbf{3}$ that is a subset of set S 2 but not a proper |
| :--- | :--- | :--- | subset of S2.


| $\mathbf{0}$ | $\mathbf{4}$ | $\mathbf{4}$ Describe how set S 6 could be created using the difference set operation together |
| :--- | :--- | :--- | :--- | with two of the other sets listed in Figure 3.


| $\mathbf{0}$ | $\mathbf{4} \cdot \mathbf{5}$ What is the Cartesian product of sets S1 and S6? |
| :--- | :--- | :--- |

A regular expression is a way of describing a set.

| 0 | 4 | 6 |
| :--- | :--- | :--- | Write down two different regular expressions that describe the set S4.


| $\mathbf{0}$ | $\mathbf{5} \quad$ A designer jewellery company have a scheme where people can pay a fee to |
| :--- | :--- | borrow one or more items of jewellery for a week. This scheme is often used by actors and musicians attending awards ceremonies and parties.

A computer program running on the jewellery company's server uses a dictionary to store details about who is currently borrowing which item of jewellery. A dictionary is a data structure that contains a collection of key-value pairs where the value is accessed via the associated key. The key used in the dictionary is the catalogue number of the item of jewellery and the key is the name of the client.

The current state of the dictionary is shown in Figure 4.

## Figure 4

\{1045 : 'Clark Gable', 1050 : 'Ingrid Bergman', 1052 : 'Katherine Hepburn', 2012 : 'Lauren Bacall'\}

| $\mathbf{0}$ | $\mathbf{5}$ | $\mathbf{1}$ What value will be returned by a lookup operation using the key 1052 ? |
| :--- | :--- | :--- |

A hash table has been used to implement the dictionary. The hashing algorithm that has been used is Catalogue Number MOD 100.

| $\mathbf{0}$ | $\mathbf{5}$. | $\mathbf{2}$ What value is returned by the hashing function when it is applied to the catalogue |
| :--- | :--- | :--- | number 1052?


| $\mathbf{0}$ | $\mathbf{5}$ | $\mathbf{3}$ Explain how a value is stored in a hash table. |
| :--- | :--- | :--- | :--- |

When a large number of the possible positions in a hash table are filled it becomes inefficient; rehashing is often used to sort out this problem.

| 0 | 5 | $\mathbf{4}$ Describe the steps involved in rehashing. |
| :--- | :--- | :--- |

The jewellery company would also like to be able to complete lookup operations based on the client name to find out which items of jewellery are being borrowed by a particular client.

| $\mathbf{0}$ | $\mathbf{5}$ | $\mathbf{5}$ Explain how the jewellery company could set up a dictionary with the name of the |
| :--- | :--- | :--- | client as the key and the catalogue numbers as the value.

